

The Blob



Implications for the Game

Technical

- None, use as a warm up activity

Physical

- Running
- Changing direction

Tactical

- Decision making

Social/Psychological

- Group success, giving players a sense of belonging

Activity Organization:

This is a variation of an age old tag game.

Players are randomly spaced on half of a field, or an area of 30 x 40 yards.

The player that is 'it' runs and tries to tag the other players. As a player is tagged, they join hands and begin to form 'the blob'. Joined players try to tag others.

When the blob reaches six players, it can break up and mutate into 2 blobs of 3. Continue until all players are caught.

This activity is appropriate for players 9-12 years old.

Related Activities

- Tail Tag
- Ball in the Air (Scatter)
- Gladiator Ball